

Science and Technology Facilities Council

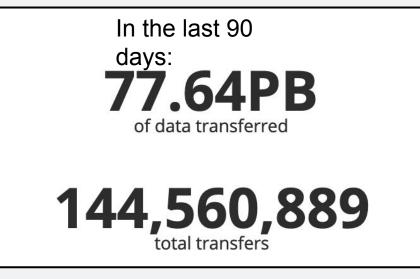
#### Learning opportunities from a 100PB, 8-year-old

**Ceph cluster** Tom Byrne Storage architect, Scientific Computing UKRI – Science and Technology Facilities Council

[ceph@echo-admin ~]\$ ceph osd dump epoch 5936842 fsid 9de2749a-7d0c-43ec-a764-0623cf35c5a7 created 2017-01-05T14:55:29.085624+0000 modified 2025-05-29T08:11:09.304867+0100

# Echo – LHC computing grid storage





Echo provides most of the UK's disk storage for the Large Hadron Collider experiments at CERN

Co-located with a 50k core HTC cluster, together they are used for collision simulation, event reconstruction and user analysis

- 300+ nodes, 6000+ OSDs, 110PB raw
- Originally Jewel, now Quincy
  - 5 major Ceph version upgrades!
- Data pools 8+3 EC
  - 70PB stored data, >20GB/s sustained transfer rates

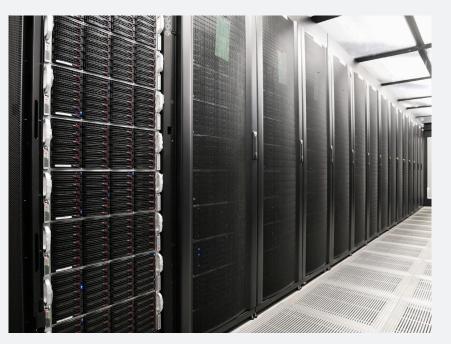




#### Echo hardware

- 'Simple, cheap, commodity'
  - Performance is a by-product of capacity
- ~20PB of storage bought yearly
  - open tender exercise to ensure best value for money (within our constraints)

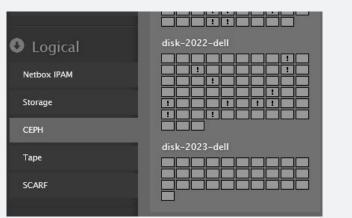




- 13 unique hardware generations
  - 5 generations in production
- Mostly 2U servers full of 'big' HDDs
  - 8TB in 2015, latest generation has 24TB HDDs

## General guidance for scale

- 1. Disk hygiene is always important
  - Stay on top of crashing OSDs: redeploy, replace, remove
  - Don't ignore oddities and transient warning states



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- **2.** Understand the expected cluster state and be able to easily identify inconsistencies
  - How many OSDs should a host have? Which storage

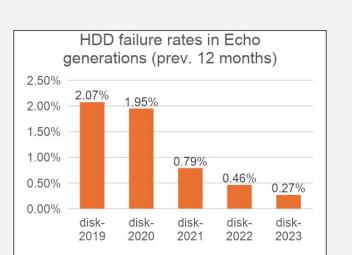
nodes should be in production?



# **3.** Monitor OSDmap churn rate and minimise where possible

Est. disk space used for OSDMaps

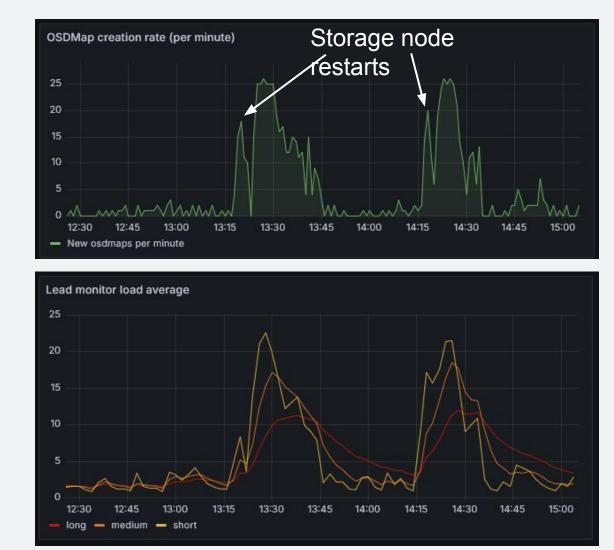
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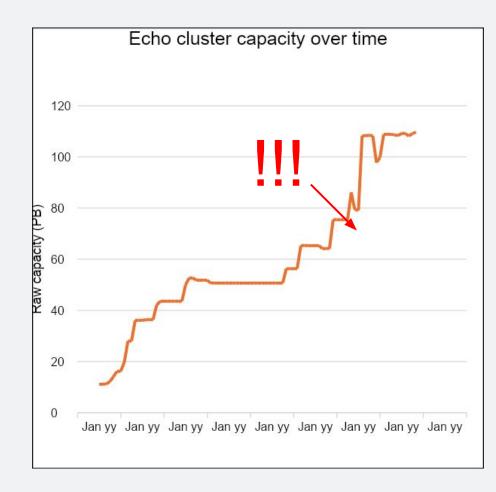
# Monitor load

- OSDmap creation places significant load on the lead monitor during periods of OSD state change
  - the >4MB OSDmap takes over 2 seconds to create (with mon cpu threads = 50)
  - main cause of 'operational sluggishness' of this cluster
- The monitor quorum duration (mon lease) needs to be more than the time taken to create an OSDmap
  - OSDmap creation time varies by complexity (pg\_temps, pg\_upmap\_items, etc), so make sure you leave headroom





#### CRUSH



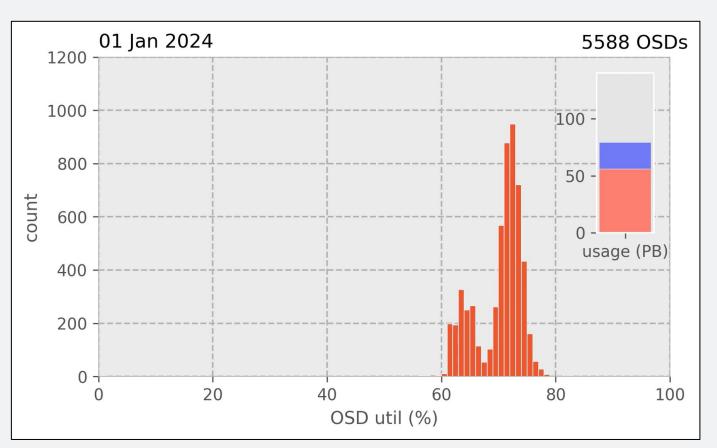
- The sum of weights in the crushmap can't exceed max(uint16) 65535
  - At the default scaling of 1 = 1TiB, this is ~70PB of storage
  - Hitting this prevents any new OSDs being added: 'Numerical result out of range'
- We rescaled Echo to 1 = 1 PiB
  - A straightforward (if slightly spooky) operation
  - Plenty of room for growth now ③
- Note: things like crush\_update\_on\_start assume the 1 = 1TiB scaling
  - We've resorted to crush\_initial\_weight=0 to avoid excitement



Nicely documented by retinadata: <u>https://www.retinadata.com/blog/heaviness-of-large-ceph-clusters/</u>

## Summary

- Ceph continues to provide a reliable and resilient storage layer to support LHC science in the UK
  - 8 years of largely continuous running
- Ceph generally scales well into the ~100PB range
  - Minimal tuning required
  - Standard cluster management practices continue to work as expected



Animation of the 2022 generation addition, the 2018 generation removal and the 2023 generation addition



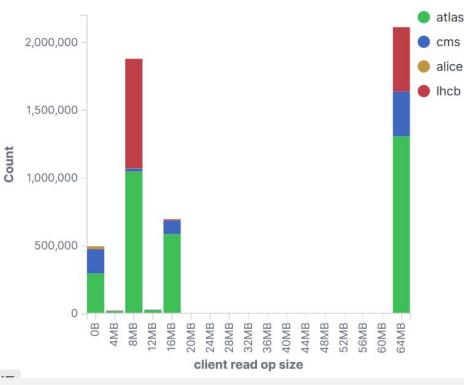


# Questions?

#### Echo data access

- Data is accessed using XRootD, a data transfer framework developed for use by high energy physics experiments
- The "XrdCeph" plugin allows Ceph pools to act as the data storage backend for XRootD
  - XrdCeph uses **librados** (via **libradosstriper**) to read and write objects from the cluster
  - Filenames map directly to pool:object pairs, consciously limited FS operation support
- Distributed gateway stacks with NVMe disk caches
  - Control over read block sizes hitting the cluster via prefetching
- Almost no metadata load on the cluster





Cluster IO rates and sampled client read sizes, last 30 days



#### Echo data access

